



# Eslam Ghazy

Designer - Engineer

[www.eslamghazy.com](http://www.eslamghazy.com)

## Contact

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I am a designer. My main focus is creating professional CGI content, but I also have a strong interest in applied and social sciences. I have a wealth of knowledge in areas such as typography, design fundamentals, 3D computer graphics, animation principles and color theory, and product design.

## Experience

**Sep 2019 - Present** **3D & 2D Visual Designer**  
Self-employed @ [eslamghazy.com](http://eslamghazy.com)

- Developing and executing full CGI projects from start to finish.
- Experience with 3D/2D solutions, On-set supervision, VFX breakdown & execution, Pre-viz, Game Assets, AR & VR.
- Can support a team of 3D/2D artists, Remotely.

**Jan 2018 - Present** **Founder / General Manager**  
Aten Valley LLC - **USA**

- Created [www.atenvalley.com](http://www.atenvalley.com)
- Created **FALGUARD** Brand on Amazon.com.
- Created a **3D store** on Turbosquid and CG Trader.

**Sep 2014 - Sep 2019** **3D Generalist / Motion Graphic designer**  
National Assembly TV - **Kuwait**

- Conceptualize, develop & animate (signatures, show titles, bumpers, bugs, lower 3rds, fly-ins, etc.) for on-air graphics, packages, campaigns, network branding & channel identities.
- Execute full GFX Packaging for Promotions and Documentaries.

**Feb 2013 - Aug 2014** **3D Generalist / Compositor**  
Freelancer - **Online**

- Partnered with other creatives to create 3D & 2D animations for personal projects, charities & social awareness campaigns.

**Jan 2012 - Feb 2013** **Lead 3D Artist / Senior Compositor**  
Mercury Visual Solutions - **Egypt**

- Lead lighting artist and responsible for enhancing the look development of the sketches and concept art.
- Work collaboratively with the VFX supervisor to develop a new pipeline using to create natural 3D environments.
- Developed a Vue/Nuke workflow.

**Feb 2008 - Dec 2011** **Senior 3D Artist / Compositor**  
Gravity Post House - **Egypt**

- Worked on TV ads, video clips & movies in the MENA area.
- Proven artistic ability across multiple CG disciplines, including 3D modeling, 2D-3D tracking, chroma-keying, matte-painting, lighting, object animation, look development, and compositing.

**Jan 2007 - Jan 2008** **Junior 3D Artist**  
Aroma Studios - **Egypt**

- Starting my career at AROMA Studios, one of the best post houses in Egypt with a team of outstanding talents gave me a compressed dose of knowledge in a relatively short time which raised my quality standards significantly.

## Education

**2020 - 2023**

- B.Sc. of Industrial Design Engineering - Minor in Blockchain Technology**  
*The Hague University of Applied Sciences, The Netherlands*

**2019 - 2020**

- International Foundation Year - Design and Technology**  
*The Hague Pathway College, THUAS, The Netherlands*

**Summer 2017**

- 3D Scanning and 3D Printing course**  
*Technische Universität, Berlin, Germany*

**2004 - 2007**

- Some Civil Engineering**  
*Helwan University - Mataria Branch, Cairo, Egypt*

Graduated High-school - **2004**

- Thanaweya Amma Mathematics Major, 92.4%**

## Hard Skills (Skill varies from beginner to expert)

- 3D Softwares: AutoCAD, 3Ds Max, Maya, Blender, Cinema 4D, Substance Painter, E-on Vue, ZBrush, Realflow, Unity, Notch, and Solidworks.
- 2D Softwares: Illustrator, InDesign, Photoshop, After Effects, Nuke, Mari, PF-Track, and Mocha.

## Soft Skills

- Participate in creative problem solving
- Learn and adapt quickly to new technologies with minimal guidance
- Strong interpersonal skills and a positive attitude and the ability to thrive in a fun, collaborative environment.
- Self-starter, self-motivated, energetic
- Ability to communicate in English clearly and professionally (written and orally)
- Ability to think strategically and negotiate design solutions that align with user needs, visual pillars, and business goals
- Able to take constructive criticism and keep up with changes
- May train, mentor or supervise the work of entry, mid and mid-high level generalist artists at the department supervisor's discretion
- Coachable, approachable, "can-learn" attitude with continual desire for improvement

## Hyperlinks

- Upwork Profile**  
<https://bit.ly/38n21jB>
- Linked-in**  
<https://bit.ly/3x1pK3m>
- Instagram**  
<https://www.instagram.com/atenvalley/>
- Artstation**  
<https://eslamghazy.artstation.com/>
- Behance**  
<https://www.behance.net/eslamghazy>
- Youtube**  
<https://bit.ly/3jawwj5>
- Vimeo**  
<http://vimeo.com/eslamghazy>
- Brand Store on Amazon**  
<https://www.amazon.com/falguard>
- E-Commerce Store**  
[www.atenvalley.com](http://www.atenvalley.com)